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Reduction



- Transform an instance of one problem to an instance of another problem
- What is a problem?
- What is an instance of a problem?

Decision problem



- Arbitrary yes-or-no question on an infinite set of inputs
 - yes-or-no
 - infinite set of inputs
- Is x a prime?

Decision problem

 P = "Given two positive integers x and y, does x evenly divides y?"





Encoding the inputs



• $P = \{0, 1, 3, 4, 6, 10, 11, 12, 15, 21, 22, ...\}$



Decision problems

- Sets of nonnegative integers
- x∈A?
- Characteristic function

$$c_A(x) = \begin{cases} 1, & \text{if } x \in A \\ 0, & \text{if } x \notin A \end{cases} \qquad \qquad \chi_A(x) = \begin{cases} 1, & \text{if } x \in A \\ not & defined, & \text{if } x \notin A \end{cases}$$

- If $c_A(x)$ is computable then A is a recursive set
- If $\chi_A(x)$ is computable then A is a recursively enumerable set



Reductions



- A, B not computable
- But if we had a machine that computes B, could we compute A?
- Reduction
- $A \le B$

Many-one reduction



A is many-one reducible to B if there is an algorithm that given x will produce y such that x ∈ A ⇔ y ∈ B

$$A \leq_m B$$

Truth-table reduction

- Truth-table condition $\langle \langle x_1, x_2, ..., x_k \rangle, \alpha \rangle$
- αk -ary Boolean function
- Truth-table condition is satisfied by A if $\alpha(c_A(x_1), c_A(x_2), \dots, c_A(x_k)) = 1$
- A is truth-table reducible to B if there is an algorithm that given x will produce a truth-table condition that is satisfied by B iff $x \in A$

$$A \leq_{tt} B$$



Turing reduction



A is Turing reducible to B if there is an algorithm which has an access to oracle on B that when given x will output "yes" if x∈ A and "no" if x∉ A

$$A \leq_T B$$



• A is probabilistically many-one reducible to B with probability p if there is a probabilistic algorithm that given x will with probability p produce y such that $x \in A \Leftrightarrow y \in B$

$$A \leq_m^{\Pr \ge p} B$$



 A is probabilistically truth-table reducible to B with probability p if there is a probabilistic algorithm that given x will with probability p produce a truth-table condition that is satisfied by B iff x∈ A

$$A \leq_{tt}^{\Pr \ge p} B$$



 A is probabilistically Turing reducible to B with probability p if there is an probabilistic algorithm which has an access to oracle on B that when given x with probability p will output "yes" if x∈ A and "no" if x∉ A

$$A \leq^{\Pr \ge p}_{T} B$$



 Note that in all reductions with probability 1-p the algorithm is allowed to produce an incorrect result or even not halt at all



• Are probabilistic reductions more powerful than deterministic reductions?



• If
$$A \leq_T^{\Pr>7/2} B$$
 , then $A \leq_T B$

- For every k, I and p such that $\frac{k}{l} \le 2 \frac{1}{p}$ there exists A, B such that $A \le_m^{\Pr \ge k/l} B$ $A \le_m^{\Pr > p} B$
- If $A \leq_m^{\Pr>1/2} B$ and B is recursively enumerable, then A is recursively enumerable

Results



- There exist sets A and B such that $A \not\leq_{tt} B$ but $A \leq_{tt}^{\Pr \ge 2/3} B$
- For every A and B if $A \leq_{tt}^{\Pr > 2/3} B$ then $A \leq_{tt} B$

 $K = \left\{ x | \varphi_x(x) \text{ is defined} \right\}$ $\widetilde{K} = \left\{ x | (\exists y) [\varphi_x(x) = y \& \text{ truth-table condition } y \text{ is satisfied by } K] \right\}$



Proof

 $\widetilde{K} \leq_{tt}^{\Pr \geq 2/3} K$



 $K = \left\{ x | \varphi_x(x) \text{ is defined} \right\}$ $\widetilde{K} = \left\{ x | (\exists y) [\varphi_x(x) = y \& \text{ truth-table condition } y \text{ is satisfied by } K] \right\}$

 $\widetilde{K} \leq_{tt} K$

- Let's assume the contrary that $\widetilde{K} \leq_{tt} K$
- Then also $\widetilde{K} \leq_{tt} K$

Proof

- Assume $\widetilde{K} \leq_{tt} K$ via Turing machine x_0
- x₀ ∈ K̃/Ř ?
 x₀ ∈ K̃ ⇔ (φ_{x0}(x₀) is satisfied by K)
- $(\varphi_{x_0}(x_0) \text{ is satisfied by } K) \Leftrightarrow x_0 \in \widetilde{K}$
- Contradiction

- $\widetilde{K} \leq_{tt}^{\Pr \geq 2/3} K$
- Algorithm:
 - With probability ¹/₃ answer "no"
 - With probability $\frac{1}{3}$ answer that $x \in K$ iff $x \in K$
 - With probability $\frac{1}{3}$ simulate the Turing machine x on input x. When it stops and gives y, answer that $x \in \widetilde{K}$ iff the truth-table condition y is satisfied by K

- $\widetilde{K} \leq_{tt}^{\Pr \geq 2/3} K$
- Algorithm:
 - O With probability 1/₃ answer "no"
 - With probability $\frac{1}{3}$ answer that $x \in \widetilde{K}$ iff $x \in K$
 - With probability $\frac{1}{3}$ simulate the Turing machine x on input x. When it stops and gives y, answer that $x \in \widetilde{K}$ iff the truth-table condition y is satisfied by K

Turing machine x never stops $x \notin \widetilde{K}$

- $\widetilde{K} \leq_{tt}^{\Pr \geq 2/3} K$
- Algorithm:
 - With probability ¹⁄₃ answer "no"
 - With probability $\frac{1}{3}$ answer that $x \in \tilde{K}$ iff $x \in K$ • With probability $\frac{1}{3}$ simulate the Turing machine x on input x. When it stops and gives y, answer that $x \in \tilde{K}$ iff the truth-table condition y is satisfied by K

Turing machine x produces y and $x \in \widetilde{K}$ truth-table condition y is satisfied by K

- $\widetilde{K} \stackrel{pr}{\leq}_{tt} K$ with probability $\frac{2}{3}$
- Algorithm:
 - O With probability 1/₃ answer "no"
 - With probability $\frac{1}{3}$ answer that $x \in \tilde{K}$ iff $x \in K$
 - With probability ⅓ simulate the Turing machine x on input x. When it stops and gives y, answer that $x \in \widetilde{K}$ iff the truth-table condition y is satisfied by K

Turing machine x produces y and $x \notin \widetilde{K}$ truth-table condition y is not satisfied by K



 In all cases the algorithm gives the correct answer with probability ²/₃

Proof $A \leq_{tt}^{\Pr>2/3} B \Longrightarrow A \leq_{tt} B$

- Simulate the reducing Turing machine
- When truth-tables are produced in computation paths with probability >²/₃, combine them all into a new truth-table
- If the probability to say "yes" or "no" is greater than ¹/₃ then it is the correct answer





Conclusion



Thank you!

Questions?