# NEW NON-INTERACTIVE ZEROKNOWLEDGE SUBSET SUM, DECISION KNAPSACKAND RANGE ARGUMENTS 

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## Zero-Knowledge

Needed always when participants are malicious


## Interactive ZK



Problem: need to interact every time


Non-Interactive ZK


## NIZK: Requirements



## No NIZK in "standard model"

- Need simulator who can simulate conversation without knowing witness
- Simulator must have some extra power


## CRS Model

- Parties have access to honestly generated common reference string
- In simulation, simulator can generate CRS together with trapdoor
- Does not rely on randomgracles
- [Abe Fehr 2007, Gentry Wichs 2011]:
- nonstandard assumptions needed to get either non-interactive perfect zero-knowledge and sublinear communication
- Here: Knowledge assumptions, computational soundness


## Size vs. assumption

\{Invited talk, Jens Groth, TCC 2012\}


## Our Results: NIZK for Subset Sum

|  | Lang. | CRS length | Com. | Prover's comp. | Verifier's comp. |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Groth 2010 | CSAT | $\Theta\left(\|C\|^{2}\right) G$ | $\theta(1) G$ | $\Theta\left(\|C\|^{2}\right) E$ | $\theta(\|C\|) E+\Theta(1) P$ |
| Lipmaa 2012 | CSAT | $\theta\left(\|C\|^{1+o(1)}\right) G$ | $\Theta(1) G$ | $\Theta\left(\|C\|^{2}\right) A$ | $\theta(\|C\|) E+\Theta(1) P$ |
| This paper | SS | $\Theta\left(\|S\|^{1+o(1)}\right) G$ | $\Theta(1) G$ | $\boldsymbol{\Theta}\left(\|S\|^{1+o(1)}\right) M$ | $\boldsymbol{\theta}(\|\boldsymbol{S}\|) M+\boldsymbol{\theta}(\mathbf{1}) \boldsymbol{P}$ |
|  |  | One | Many | One | Many |

## Why NIZK for NPC?

- Efficient NIZK for NPC $L$ => efficient NIZK for all NP languages
- By reduction
- However, reduction "polynomial time" => usually not good enough
- Developed techniques are useful for other problems
- True in our case ©
- [Chaabouni Lipmaa Zhang, FC 2012]: range proof
- [Lipmaa Zhang, SCN 2012] : shuffle
- Current results can be used to speed up CLZ12


## Basic Arguments [Gro10, Lip12]

- Hadamard Product argument

- Permutation argument


Quadratic (Groth) CRS or Quasilinear (Lipmaa) CRS Quadratic prover's comp

- Parallel machine model


## Simpler Basic Arguments

- Hadamard Product argument

- Shiftargument

- Simpler parallel machine model

Quasilinear CRS Quasilinear comp

Linear CRS
Linear prover's comp

## Subset sum (in $\mathbb{Z}_{p}$ )

- Common input: set $S=\left(s_{1}, \ldots, s_{n}\right) \in \mathbb{Z}_{p}$
- Task: prove you know $\emptyset \neq T \subseteq S$, such that $\sum_{i \in T} i=0$
- ZK proof
- Task is to verify subset sum, not to compute!
- Let $\vec{t}$ be the characteristic vector of $T$
- $t_{i}=1$ if $s_{i} \in T$






















## Subset sum: Argument idea

- Let $\vec{b}=\vec{s} \circ \vec{t} / \star b_{i}=s_{i}$ if $s_{i} \in T, b_{i}=0$ otherwise */
- Let $\vec{c}$ be such that $c_{i}=\sum_{j \geq i} b_{j}, \vec{d}$ be shift of $\vec{c}, d_{i}=c_{i+1}$
- Commit to $\vec{t}, \vec{b}, \vec{c}, \vec{d}$
- Prove in ZK that $\vec{t}$ is Boolean $/ * \vec{t} \circ \vec{t}=\vec{t}$ (product argument +
- Prove in ZK that $\vec{t}$ is non-zero /* efficient */
- Prove in ZK that $\vec{s} \circ \vec{t}=\vec{b} /$ product argument *
- Prove in ZK that $c_{i}=\sum_{j \geq i} b_{j}$
- Prove in ZK that $\vec{d}$ is a shift) $\vec{c} /^{*} d_{n}=0, d_{i}=c_{i+1}{ }^{*} /$
- Check that $\vec{c}=\vec{b}+\vec{d} /^{*} c_{n}=b_{n}, c_{i}=b_{i}+c_{i+1}=\sum_{j \geq i} b_{j}, c_{1}=\sum_{j} b_{j}^{* /}$
- Prove in ZK that $c_{1}=0 /{ }^{*}$ easy */


## Product Argument

- Given commitments to $\vec{a}, \vec{b}, \vec{c}$, prove in ZK that $\left\{c_{i}=a_{i} b_{i}\right\}$
- Based on [Lipmaa 2012]
- Uses a progression-free set $\Lambda=\left(\lambda_{1}, \ldots, \lambda_{n}\right), \lambda_{n}=o\left(n 2^{2 \sqrt{2 \log _{2} n}}\right)$
- Most expensive part in computation:
- $\prod_{i=1}^{n} \Pi_{j \neq i} g^{\left(a_{i} b_{j}-c_{i}\right) x^{\lambda_{i}+\lambda_{j}}}$, given $\left\{g^{x^{k}}: k \in\left\{\lambda_{i}+\lambda_{j}: i \neq j\right\}\right\}$
- [Lipmaa 2012]: can do ir ${ }^{2}$ )additions and $o\left(n 2^{2 \sqrt{2 \log _{2} n}}\right)$.
- [This paper]:

Does not work with permutation argument

- Use Fast Fourier Transform to compute all exponents in $o\left(n 2^{2 \sqrt{2 \log _{2} n}} \log n\right) \ll n^{2}$ multiplications in $\mathbb{Z}_{p}$
- Use Pippenger's algorithm to compute multi-exponentiation by doing $o\left(n 2^{2 \sqrt{2 \log _{2} n}}\right)$ multiplications in elliptic curve group


## Shift Argument: Preliminaries

- Let
- $e$ be bilinear map, $e\left(g^{a}, g^{b}\right)=e(g, g)^{a b}$
- $\Lambda=\left(\lambda_{1}, \ldots, \lambda_{n}\right)$ be a progression-free set, $\Lambda \subset\{1, \ldots, N\}$ for $N \ll n^{2}$
- $v>\lambda_{n}$ be a large integer
- $\sigma$ be a secret key In previous papers, $v=0$
- $g^{\sigma^{v}},\left\{g^{\sigma^{\lambda_{i}}}\right\}$ are given in CRS
- $\operatorname{Com}(\vec{a} ; r):=\left(g^{\sigma^{v}}\right)^{r} \cdot \prod_{i=1}^{n}\left(g^{\sigma^{\lambda_{i}}}\right)^{a_{i}}$
- Note that $\log _{g} \operatorname{Com}(\vec{a} ; r)=r \sigma^{v}+\sum_{i=1}^{n} a_{i} \sigma^{\lambda_{i}}$


## Shift Argument: Brief Idea

- Let $A=\operatorname{Com}\left(\vec{a} ; r_{a}\right)$ and $B=\operatorname{Com}\left(\vec{b} ; r_{b}\right)$
- Consider "verification equation" $e\left(A, g^{\sigma}\right) / e(B, g)=e(g, \pi)$
- After taking discrete logarithm of left side we get
- $\left(r_{a} \sigma^{v}+\sum_{i=1}^{n} a_{i} \sigma^{\lambda_{i}}\right) \sigma-\left(r_{b} \sigma^{v}+\sum_{i=1}^{n} b_{i} \sigma^{\lambda_{i}}\right)=$
- $\frac{r^{n}\left(a_{i-1} \alpha_{i-1+1}+a_{n}+1\right.}{}+F_{\pi}(\sigma)$

0, if the prover is honest $\quad \begin{aligned} & F_{\pi}(X)=\sum_{\phi \in \Phi} f_{\phi} \phi(X) \\ & \\ & X^{\lambda_{i-1}+1}, X^{\lambda_{n}+1} \notin \operatorname{span} \Phi\end{aligned}$

- Prover proves he an represent $\log \pi$ as $F_{\pi}(\sigma)$ (for some coefficients $f_{\phi}$ )


## Conclusions

- NIZK proof for NP-complete language subset sum
- Based on two basic arguments, product and shift
- "NIZK programming language"
- Slightly modified commitment scheme
- Product argument:
- [Lipmaa 2012]: quadratic prover's computation
- This paper: quasilinear complexity by using FFT, Pippenger's multiexponentiation algorithm
- Shift argument:
- Completely new, linear complexity
- Replaces permutation argument (quadratic prover's comp.)


## Conclusions

- More efficient range argument:
- [Chaabouni Lipmaa Zhang 2012]: replace permutation with shift
- Decision knapsack argument:
- Combine subset sum argument with range argument
- [Lipmaa 2012] had Circuit-SAT argument with quadratic complexity --- we showed one can do other NPC languages with less work
- Question: how efficient direct NIZK one can build for different NPC languages?
- In a concrete parallel machine model
- ... what are other nice basic arguments?

