

**ON CRYPTOGRAPHIC PROTOCOLS FOR NORWEGIAN INTERNET VOTING**  
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**WHAT IS CRYPTOGRAPHY?**

- (Mathematical) study of secure communication
- Goals: confidentiality, authenticity, ...
- History?
  - “Writing was invented to conceal information, not to disseminate it”
- Any communication/computation can be performed in a secure way - in theory
- Split in (huuuuge) community
  - Practicians
  - Theoreticians

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**ESTONIAN CRYPTOGRAPHY**

- WW2 - some Estonians worked in Finland, helped to break Soviet codes
- 1960+ Rein Turn in Rand Corporation
- 1992 - IOC founds department of data security
- 1996 - grant application by Buldas, me, Willemson
- 1998 - first major paper

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## ESTONIAN CRYPTOGRAPHY

- ◉ Currently:
  - Dr Prof Buldas, Dr Prof Laud, Dr Prof Lipmaa, Dr Prof XXX, Dr Willemson, Dr Laur, Dr Tsahhurov, Dr Jürgenson, Dr Gonzalez, (Dr Elkind)
  - Most people working at Cybernetica AS + some university
  - Soon to doctor: Niitsoo, Bogdanov, Zhang (Tartu), Käsper (Leuven)
- ◉ MSc programs in security (Nordsecmob), cyber defense
- ◉ NATO Center of Excellence in Cyber Defense

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## ESTONIAN CRYPTOGRAPHY




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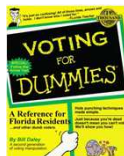
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## VOTING FOR DUMMIES

- ◉ Voting: one of the cornerstones of democracy
- ◉ A number of voters  $v$  who vote for a number of candidates  $c$ .
- ◉ Every candidate  $v$  has some preference list  $c_{v1} \geq_v c_{v2} \geq_v \dots \geq_v c_{vn}$
- ◉ Voting mechanism: allows every voter  $v$  to cast some (ordered) list  $(c'_1, \dots, c'_m)$  of votes. Given all such lists, computes winners of the election.
- ◉ In practice, voting stations/ballot boxes, postal voting, ...




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### E-VOTING FOR DUMMIES

- “Booth voting” has known weaknesses
  - Accessibility
  - Cost
  - Security
- Postal voting
  - Accessibility++
  - Security/cost?
- E-voting / Internet voting
  - Accessibility++
  - Cost++ (?)
  - Security - relies (not only) on cryptography




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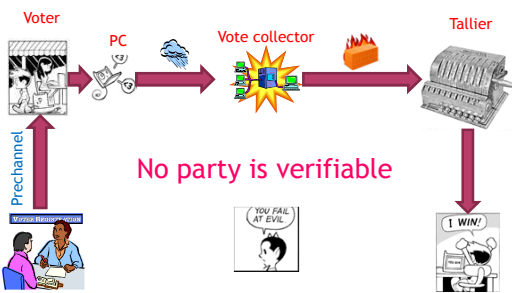
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### ESTONIAN INTERNET VOTING: SETTING




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### NORWEGIAN (E-)VOTING: IN A NUTSHELL

- Universal suffrage:
  - 18+; women’s suffrage from 1913
  - Foreigners (3+y) vote in local elections
- Cost/accessibility:
  - Large distances, small population
  - Huge expat community
- Solution: e-voting




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### NORWEGIAN (E-)VOTING: IN A NUTSHELL

- Organization started in 2009-
- 2011: first local Internet elections (11 municipalities)
- 2017: full parliamentary Internet election




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### OUR INVOLVEMENT, 1/2

- 2009: tender for organizing Norwegian Internet elections
- Norwegian government: security is paramount
  - Against malicious voting servers:
    - “we don’t want people to blame us”
    - “we want to be able to prove we did not cheat”
  - Against malicious voter PCs

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### OUR INVOLVEMENT

- Our consortium (Cybernetica AS + 3 more companies) proposed a new setting and cryptographic protocol
  - [HLV10] - Heiberg, Lipmaa, Van Laenen, ESORICS 2010
  - Showed that this setting (code-verification) can be efficiently implemented
- What is used in Norway?
  - Our setting
  - Protocol by Scytl and Kristian Gjøsteen
    - More efficient but less secure than [HLV10]
- New protocol [Lipmaa ’10] (unpublished)
  - As efficient as the Scytl protocol but considerably more secure

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## THE MEAT OF THIS TALK

- “Code-verification” setting
- Protocols
  - [Heiberg, Lipmaa, Van Laenen '10]
    - Esorics 2010 and <http://eprint.iacr.org/2010/195>
  - Scytl protocol
    - <http://eprint.iacr.org/2010/380>
  - Lipmaa '10 protocol
    - under submission

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## CURIOSITY

- [HLV10] was submitted to Eurocrypt but rejected
- One of the reviewers stated:
  - “This paper is too practical for Eurocrypt, I recommend to resubmit it to ACM CCS/Esorics”



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## SECURITY CONSIDERATIONS

- All parties can be attacked/be malicious
  - Voter PC, Internet, different voting servers, ...
- Goal: security against **any** party
  - Internet: encrypt/sign votes (... DDOS) 
  - Voting servers:
    - large amount of cryptographic research since 1981 
- Subject of this paper:
  - Security against malicious voter PC
  - Without sacrificing usability

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## SECURITY GOALS

- ◉ **Privacy:**
  - nobody knows how anybody else voted
- ◉ **Correctness:**
  - All votes are included correctly, and only once
  - Individual verifiability: voter is able to verify his/her vote was counted for
  - Universal verifiability: final tally includes votes of all legit voters exactly once
- ◉ **Coercion/vote-buying:**
  - No forced (or family) voting
  - Impossibility to sell votes
- ◉ **All important but somewhat contradictory**

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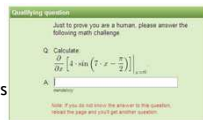
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## MALICIOUS PC: PRIVACY?

- ◉ **Privacy: how?**
  - CAPTCHAs
  - Long random codes
    - Code sheets/PIN-calculators
    - IQ tests
- ◉ **All known methods limit accessibility**
- ◉ **Example: code voting**
  - For every  $c$ ,  $v$  obtains two codes. He inputs first to PC, and obtains second back as check code
  - Too complicated for many users
  - Code sheet lost => can't vote




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## MALICIOUS PC: VERIFIABILITY!

- ◉ **Verifiability** against malicious PC: this presentation
  - NB: accessibility, usability
- ◉ **“Code-verification” voting:**
  - Voters receive check codes, showing that their vote was (in)correctly received by server
  - Voting consists of inputting the name/number of candidate by any preferred GUI
  - If code sheet is lost, can still vote - -- but can't verify




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### REST OF DESIDERATA

- Privacy against voting servers
  - Except the tally
- Correctness against voting servers
  - Individual verifiability
- Some coercion-resistance
  - Implemented as in Estonia:
    - People can revoke several times, lastly on paper
    - Later vote revokes earlier vote
  - Adds complications to protocols

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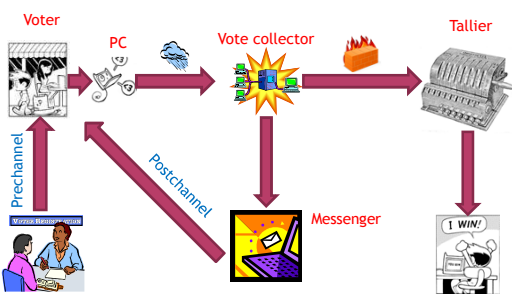
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### CODE-VERIFICATION VOTING: SETTING




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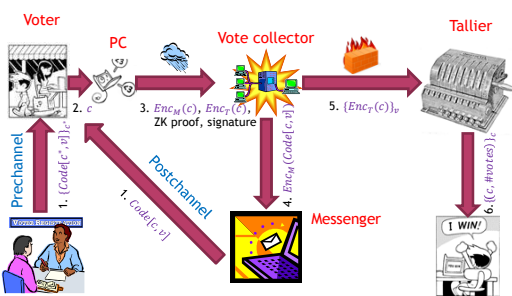
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### CODE-VERIFICATION VOTING: CRYPTOGRAPHIC PROTOCOL




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## HEIBERG-LIPMAA-VAN LAENEN PROTOCOL

- Codes  $Code[c, v]$  are randomly generated, and also sent to the vote collector (unordered)
- Based on Elgamal encryption
- Non-interactive zero-knowledge proof:
  - $e_1 = Enc_M(c)$  &  $e_2 = Enc_T(c)$  &  $c \in [0, \#cands - 1]$
  - Requires  $\Theta(\log \#cands)$  exponentiations
- VC maps  $Enc_M(c) \rightarrow Enc_M(Code[c, v])$ 
  - Without knowing key or  $c$
  - Our solution: proxy oblivious transfer

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## REMINDER: ELGAMAL ENCRYPTION

- Alice generates a new PK/SK pair  $sk \leftarrow Z_q$ ,  $pk \leftarrow g^{sk}$
- Bob encrypts a message  $m \in \langle g \rangle$ :
  - $r \leftarrow Z_q$ ,  $Enc_{pk}(m; r) := (m \cdot pk^r, g^r)$
- Alice decrypts  $Enc_{pk}(m; r) = (c, d)$  as  $m' \leftarrow c/d^{sk}$
- Check:  $m \cdot pk^r (g^r)^{-sk} = m \cdot pk^r \cdot pk^{-r} = m$
- Elgamal is
  - very efficient, especially over elliptic curves
  - Standard & well-known (1984, relies on DDH)
  - Available in some Hardware Security Modules

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## REMINDER: ZERO-KNOWLEDGE

- (Interactive) protocol between prover  $P(x, w)$  and verifier  $V(x)$  that  $x \in L$ .
- Correctness:  $x \in L$  iff verifier accepts
- ZK: verifier only gets to know that  $x \in L$ 
  - Exists simulator that can reproduce  $V$ 's view, without knowing the witness
- $\Sigma$ -protocol: 3 round protocol with certain properties
- Non-interactive ZK proofs constructed from  $\Sigma$ -protocols by applying Fiat-Shamir heuristic

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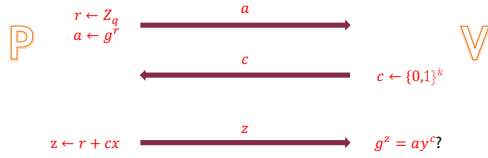
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### EXAMPLE: NIZK PROOF

- ◉  $P(y, x)$  proves that he knows  $x$  such that  $y = g^x$  (Schnorr's proof of knowledge of DL)



- ◉ Fiat-Shamir:  $c \leftarrow H(y, a)$ ,  $P$  sends to  $V$   $(a, c, z)$  - secure if  $H$  is a random oracle

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### REMINDER: SECURE PROTOCOLS

- ◉ Assume  $(P_1, V_1, \dots, P_r, V_r)$  is secure in semihonest model
  - All parties follow protocol but "listen in"
- ◉ How to make it secure in malicious model?
  - Parties can do arbitrary stuff
- ◉ Generic transformation:
  - With every message, add a ZK proof that this message was computed correctly

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### HLV10: ZERO-KNOWLEDGE PROOF

- ◉  $e_1 = Enc_M(c)$  &  $e_2 = Enc_T(c)$  &  $c \in [0, \#cands - 1]$
- ◉ For  $\Sigma$ -protocol of  $P(x)$  &  $Q(x)$  or  $P(x) \mid Q(x)$  :
  - Construct  $\Sigma$ -protocols for  $P(x)$  and  $Q(x)$  separately, then use a "standard trick" to conjugate/disjunctate
- ◉  $\Sigma$ -protocol for  $e_i = Enc_*(c)$ : variant of Schnorr's protocol

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### HLV10: ZERO-KNOWLEDGE PROOF

- $e_1 = Enc_M(c)$  &  $e_2 = Enc_T(c)$  &  $c \in [0, \#cands - 1]$
- $\Sigma$ -protocol (range proof) for  $e_1 = Enc_M(c)$  &  $c \in [0, \#cands - 1]$ :
  - From [Lipmaa Asokan Niemi 2002]:  $c \in [0, H]$  iff  $c = \sum_{i=0}^{\lceil \log H \rceil} [(H + 2^i)/2^{i+1}] \cdot c_i$  &  $c_i \in [0, 1]$
- Full protocol has complexity  $\Theta(\log H)$

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### PROXY OBLIVIOUS TRANSFER

- **Functionality:**
  - Chooser has input  $x$ , sender has input  $f = (f_0, \dots, f_{n-1})$ , receiver has no input
  - Receiver obtains  $f_x$
- **Privacy:**
  - Chooser and sender obtain no information
  - Receiver obtains  $f_x$  and nothing more
  - Strong POT: receiver obtains no other information even when knowing  $\{f_0, \dots, f_{n-1}\}$
- **E-voting:**
  - PC = chooser ( $x = c$ )
  - VC = sender ( $f = Code[:, v]$ ),
  - messenger = receiver obtains  $Code[c, v]$

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### PROXY OBLIVIOUS TRANSFER

- We proposed a new POT protocol with complexity  $\Theta(\#cands)$ , based on ElGamal
- New POT protocol looks simple...
  - ... but it is the single most computationally expensive part of HLV10 e-voting protocol
  - (See paper)

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## SECURITY OF HLV10 PROTOCOL

- ◉ Malicious PC/correctness:
  - Can be verified from integrity check code
- ◉ Malicious VC:
  - Privacy guaranteed by protocol (under DDH)
  - Correctness --- can be guaranteed by additional protocol
- ◉ Malicious messenger:
  - Privacy guaranteed by protocol (under DDH)
  - Correctness --- by check code

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## PROS/CONS OF HLV10

- ◉ Pros:
  - Provable security
  - (Correctness against VC can be added)
  - Uses standard crypto (DDH)
- ◉ Cons:
  - Computational complexity  $\Theta(\#cands)$ 
    - Ok in US presidential elections
    - Bad in Norway (max 80 candidates)

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## SCYTL PROTOCOL

- ◉ Idea: codes  $Code[c, v]$  are pseudorandom
- ◉ Computed as  $Code[c, v] = h(gv^{f(c)})$ 
  - $f$  is secret function computed by PCs
  - $gv = g^{tv}$  is secret voter-dependent function computed by VC
  - $h$  is secret function computed by messenger
- ◉ Messenger and VC share tallier's secret key,  $sk_M + sk_{VC} = sk_T$

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### SCYTL PROTOCOL

- ◉ Voter encrypts vote once,  $a = Enc_T(g^{f(c)})$
- ◉ VC
  - “semidecrypts”  
 $a = (g^{f(c)} g^{sk_{T^r}}, g^r) = (g^{f(c)} g^{(sk_{VC} + sk_M)^r}, g^r)$ ,  
 obtaining  $b = Enc_M(g^{f(c)})$
  - computes  $b'' = Enc_M(gv^{f(c)}) = b^{tv}$ .
  - Sends it with NIZK proof of correct decryption to messenger
- ◉ Messenger decrypts, and computes  $Code[c, v] = h(gv^{f(c)})$ , and sends it to voter

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### SCYTL PROTOCOL: PROS

- ◉ Very efficient, only a few exponentiations
- ◉ Easier to implement than HLV10
- ◉ Provably secure against malicious PC (only privacy), VC, messenger

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### SCYTL PROTOCOL: CONS

- ◉ Online servers share secret key of offline server
  - Easier to attack + tallier can be distributed
- ◉ Even *without* sharing the key, online servers can together breach voter privacy
- ◉ Need setup phase:
  - Codes need to be computed before voting starts by trusted servers who know all secrets of PC, VC and messenger
- ◉ Christian Bull, Swiss e-voting workshop 2010:
  - VC & M will be strongly separated (600 km + different organizations + ...)

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### LIPMAA2010 - NEW PROTOCOL

- Desiderata:
  - As efficient as Scytl protocol but more secure
  - VC+M do not share tallier's secret key
  - VC+M coalition is not able to breach voter privacy
- Still has the setup phase ☹



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### L10 PROTOCOL

{Details omitted from web-published version of the slides}

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### L10 - SECURITY

- Same as in Scytl protocol
  - Privacy against malicious PC, security against VC, messenger
- In addition:
  - VC+M do not share tallier's key
  - L10/1: VC+M can breach voter privacy (as Scytl)
  - L10/2: VC+M can't breach

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### EFFICIENCY COMPARISON

Prot.	Voter PC	Vote collector	Messenger	Setup phase?	VC+M Pr. B.
HLV10	$(7g + 10)e + 1s$	$(2G + 6g + 8)e + 1v + 1s$	$Ge + 1v$	No	Yes
Scytl	$3e + 1s$	$8e + 1v + 1s$	$10e + 1v$	yes	Yes
L10/1	$12e + 1s$	$9e + 1v + 1s$	$10e + 2v$	yes	Yes
L10/2	$16e + 1s$	$17e + 1v + 1s$	$18e + 2v$	yes	No

$G$  is number of candidates,  $g = \log G$   
 In Norway,  $G \leq 80$ , in US presidential  $G \leq 5$

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### EFFICIENCY COMPARISON

Prot.	Voter PC	Vote collector	Messenger	Setup phase?	VC+M Pr. B.
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$G$  is number of candidates,  $g = \log G$   
 In Norway,  $G \leq 80$ , in US presidential  $G \leq 5$   
 50000+ votes per hour

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### QUESTIONS?

- Happy elections for Latvian colleagues ☺

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