

Quantum algorithms for searching, resampling, and hidden shift problems

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Outline

1. Quantum algorithms for searching
2. Quantum rejection sampling
3. Boolean hidden shift problem

Previous work

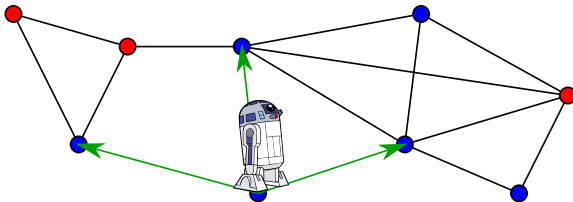
- ▶ [\[arXiv:1004.2721\]](#) **Adiabatic condition and the quantum hitting time of Markov chains**
Hari Krovi, Maris Ozols, Jérémie Roland
 - ▶ Phys. Rev. A, vol. 82(2), pp. 022333 (2010)
- ▶ [\[arXiv:1002.2419\]](#) **Finding is as easy as detecting for quantum walks**
Hari Krovi, Frédéric Magniez, Maris Ozols, Jérémie Roland
 - ▶ Lecture Notes in Computer Science, vol. 6198, pp. 540–551 (2010)
 - ▶ ICALP 2010
 - ▶ QIP 2011 (featured talk)
- ▶ [\[arXiv:1009.1195\]](#) **Entanglement can increase asymptotic rates of zero-error classical communication over classical channels**
Debbie Leung, Laura Mancinska, William Matthews, Maris Ozols, Aidan Roy
 - ▶ Communications in Mathematical Physics (submitted)
 - ▶ QIP 2011 (featured talk)
- ▶ [\[arXiv:1103.2774\]](#) **Quantum rejection sampling**
Maris Ozols, Martin Roetteler, Jérémie Roland
 - ▶ QIP 2012 (invited talk)
 - ▶ ITCS 2012

Quantum algorithms for searching

Spatial search on a graph

Setup

- ▶ Graph with vertex set X
- ▶ **Marked** vertices: unknown $M \subseteq X$
- ▶ **Vertex** register: current position
- ▶ **Edges**: legal moves



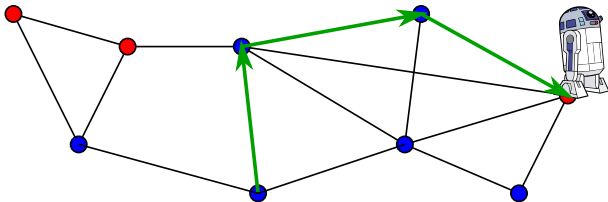
Spatial search on a graph

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The problem

- ▶ Move the robot to a **marked** vertex $x \in M$
- ▶ Complexity: # moves

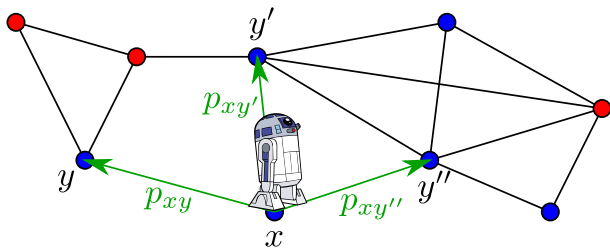


Search via random walk

Markov chain on the graph

Stochastic matrix $P = (p_{xy})$

- ▶ $p_{xy} \neq 0$ only if (x, y) is an edge
- ▶ stationary distribution: $\pi = \pi P$



Search via random walk

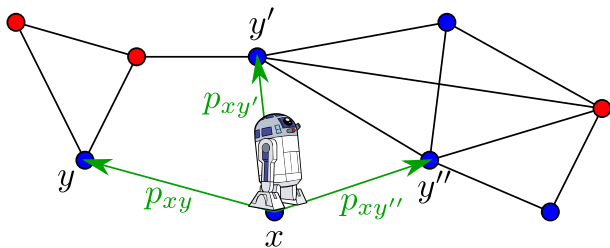
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Algorithm

- ▶ Start from random $x \sim \pi$
- ▶ Apply P until x is marked



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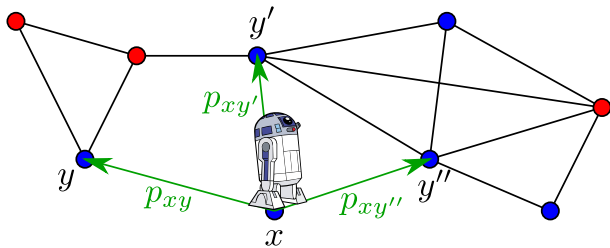
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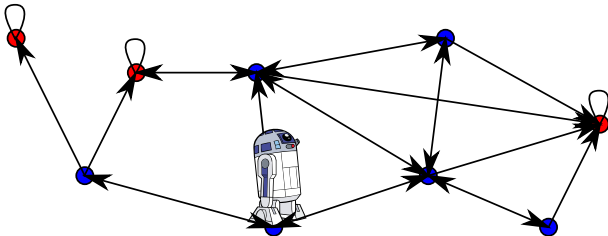
Hitting time

$HT(P, M) =$ expected # steps of P to reach any $x \in M$

Classical intuition

Absorbing walk

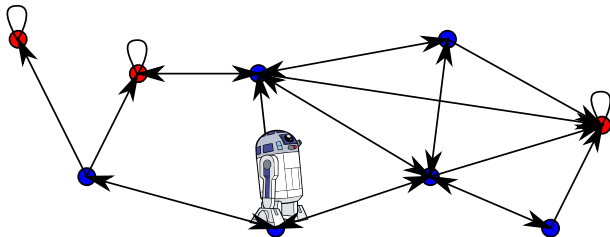
- ▶ Turn all outgoing transitions from marked vertices into self-loops: $P = \begin{pmatrix} P_{UU} & P_{UM} \\ P_{MU} & P_{MM} \end{pmatrix} \Rightarrow P' = \begin{pmatrix} P_{UU} & P_{UM} \\ 0 & I \end{pmatrix}$
- ▶ Stationary distribution: $\pi_M = \text{“}\pi \text{ restricted to } M\text{”}$



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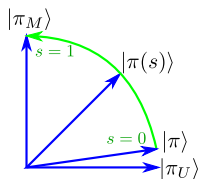
Interpolation

- ▶ $P(s) = (1 - s)P + sP'$
- ▶ Stationary distribution: $\pi(s) \sim ((1 - s)\pi_U \pi_M)$

The algorithm

Adiabatic version

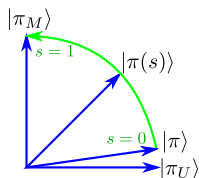
- ▶ Define a Hamiltonian $H(s)$ corresponding to $P(s)$
- ▶ Interpolate s from 0 to 1



The algorithm

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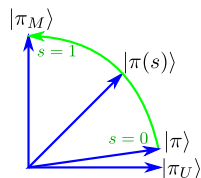
Circuit version

- ▶ Use Szegedy's method to define a unitary $W(P(s))$
- ▶ $W(P(s))$ has a unique 1-eigenvector $|\pi(s)\rangle$
- ▶ Use phase estimation to measure in the eigenbasis of $W(P(s))$

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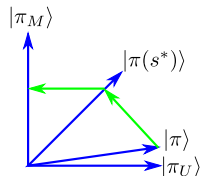


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Algorithm

1. Prepare $|\pi\rangle$
2. Project onto $|\pi(s^*)\rangle = \frac{|\pi_U\rangle + |\pi_M\rangle}{\sqrt{2}}$
3. Measure current vertex



The main result

Theorem

Let P be a reversible, ergodic Markov chain on a set X and $M \subseteq X$ be a set of marked elements. A quantum algorithm can find an element in M within $\sqrt{\text{HT}(P, M)}$ steps

Quantum rejection sampling

Classical rejection sampling

Classical resampling problem

- ▶ **Given:** Ability to sample from distribution p
- ▶ **Task:** Sample from distribution s

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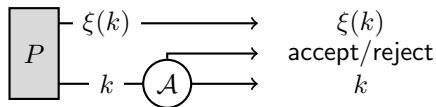
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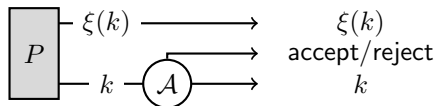
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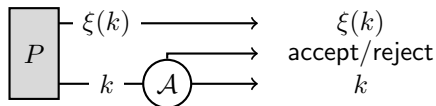
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- ▶ Accept k with probability $\gamma \frac{s_k}{p_k}$

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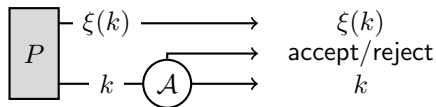
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- ▶ Accept k with probability $\gamma \frac{s_k}{p_k}$ where $\forall k : \gamma \frac{s_k}{p_k} \leq 1$

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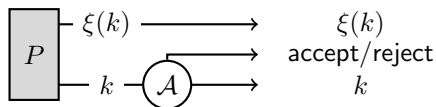
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Classical algorithm

- ▶ Accept k with probability $\gamma \frac{s_k}{p_k}$ where $\gamma = \min_k \frac{p_k}{s_k}$
- ▶ Complexity: $\Theta(1/\gamma)$ where $1/\gamma = \max_k \frac{s_k}{p_k}$

Quantum rejection sampling

Quantum resampling problem

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Theorem

The quantum query complexity of the $\pi \rightarrow \sigma$ quantum resampling problem is $\Theta(1/\gamma)$ where $1/\gamma = \max_k \left| \frac{\sigma_k}{\pi_k} \right|$

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Proof idea: Algorithm is based on amplitude amplification, but the lower bound is based on a hybrid argument

Applications

Implicit use

- ▶ synthesis of quantum states [Grover, 2000]
- ▶ linear systems of equations [Harrow, Hassidim and Lloyd 2009]
- ▶ fast amplification of QMA [Nagaj, Wocjan, Zhang, 2009]

New applications

- ▶ speed up quantum Metropolis sampling algorithm by [Temme, Osborne, Vollbrecht, Poulin, Verstraete, 2011]
- ▶ new quantum algorithm for the hidden shift problem of any Boolean function

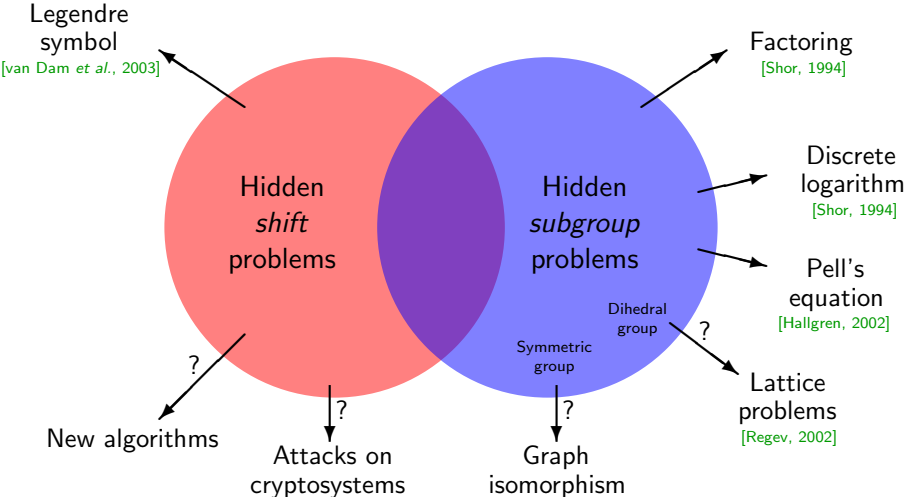
New applications by others

- ▶ preparing PEPS states [Schwarz, Temme, Verstraete, 2011]

Boolean hidden shift problem

Motivation

Hidden *shift* and *subgroup* problems



Boolean hidden shift problem (BHSP)

Problem

- ▶ **Given:** Complete knowledge of $f : \mathbb{Z}_2^n \rightarrow \mathbb{Z}_2$ and access to a black-box oracle for $f_s(x) := f(x + s)$

$$x \Rightarrow \boxed{} \Rightarrow f_s(x)$$

- ▶ **Determine:** The hidden shift s

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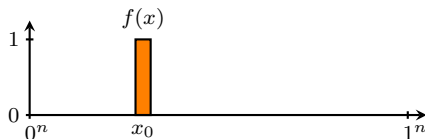
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Delta functions are hard

- ▶ $f(x) := \delta_{x, x_0}$



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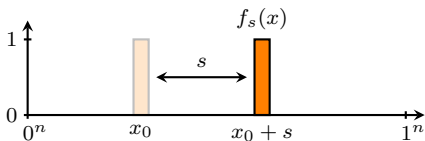
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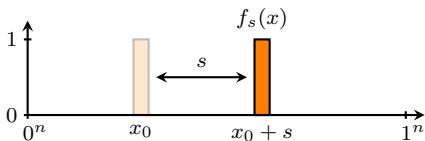
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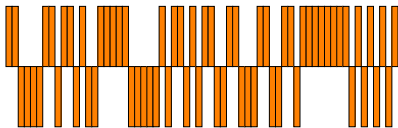
- ▶ $f(x) := \delta_{x, x_0}$
- ▶ Equivalent to Grover's search: $\Theta(\sqrt{2^n})$



Fourier transform of Boolean functions

The ± 1 -function (normalized)

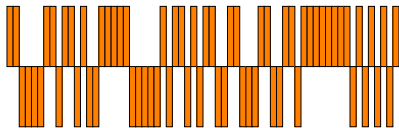
► $F(x) := \frac{1}{\sqrt{2^n}} (-1)^{f(x)}$



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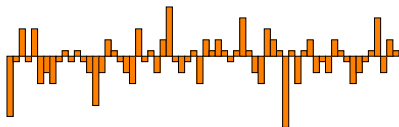
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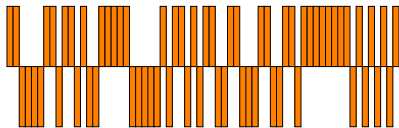
$$\blacktriangleright \hat{F}(w) := \langle w | H^{\otimes n} | F \rangle$$



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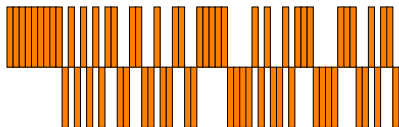
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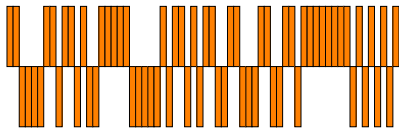
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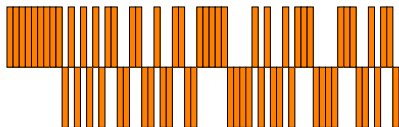
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Fourier transform

► $\hat{F}(w) := \langle w | H^{\otimes n} | F \rangle$



Function f is **bent** if $\forall w : |\hat{F}(w)| = \frac{1}{\sqrt{2^n}}$

Bent functions are easy

Preparing the “phase state”

- ▶ Phase oracle $O_{f_s} : |x\rangle \mapsto (-1)^{f_s(x)}|x\rangle$

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- ▶ $|\Phi(s)\rangle := \sum_{w \in \mathbb{Z}_2^n} (-1)^{s \cdot w} \hat{F}(w) |w\rangle$

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Algorithm [Rötteler'10]

- ▶ If f is bent then $\forall w : |\hat{F}(w)| = \frac{1}{\sqrt{2^n}}$ and thus

$$H^{\otimes n} \text{diag}\left(\frac{|\hat{F}(w)|}{\hat{F}(w)}\right) |\Phi(s)\rangle = |s\rangle$$

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- ▶ Complexity: $\Theta(1)$

Other Boolean functions?

Known

- ▶ delta functions are hard
- ▶ bent functions are easy

Problem

What is the quantum query complexity of the hidden shift problem for an arbitrary Boolean function?

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Problem

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Three approaches

1. Grover-like [Grover'00] / quantum rejection sampling [ORR'11]
2. Pretty good measurement
3. Simon-like [Rötteler'10, GRR'11]

Algorithm 1: Grover-like / quantum rejection sampling

Quantum resampling

$$\sum_{w \in \mathbb{Z}_2^n} (-1)^{s \cdot w} \hat{F}(w) |w\rangle \mapsto \sum_{w \in \mathbb{Z}_2^n} (-1)^{s \cdot w} \frac{1}{\sqrt{2^n}} |w\rangle$$

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Complexity: $O(1/\gamma)$ where $1/\gamma = \max_w \frac{\sigma_w}{\pi_w} = \frac{1}{\sqrt{2^n}} \cdot \frac{1}{\hat{F}_{\min}}$

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Performance

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- ▶ Bent functions: $O(1)$

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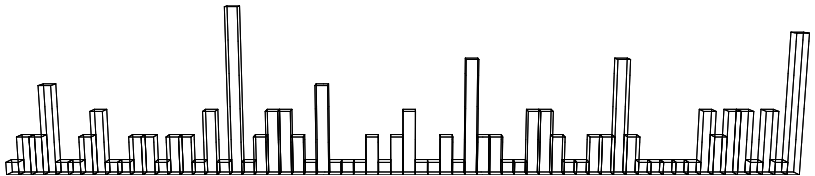
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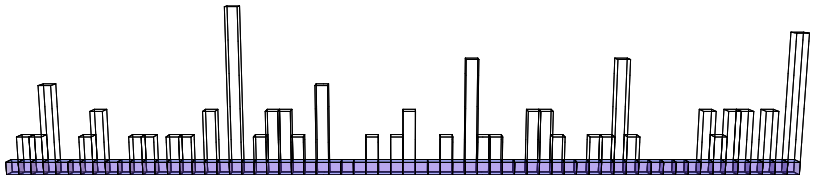
Issues

- ▶ What if $\hat{F}_{\min} = 0$?
- ▶ Undetectable anti-shifts: $f(x + s) = f(x) + 1$

Algorithm 1: Approximate version

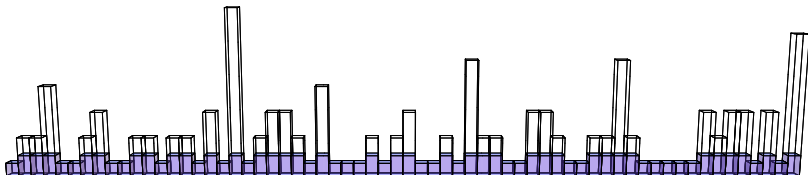


Algorithm 1: Approximate version



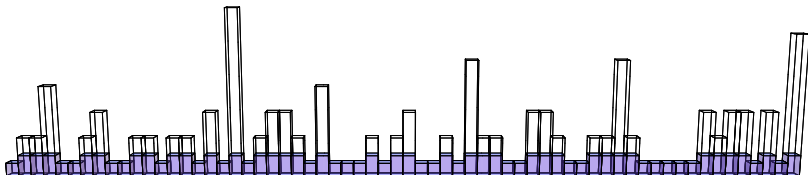
Algorithm 1: Approximate version

- ▶ Aim for *approximately* flat state



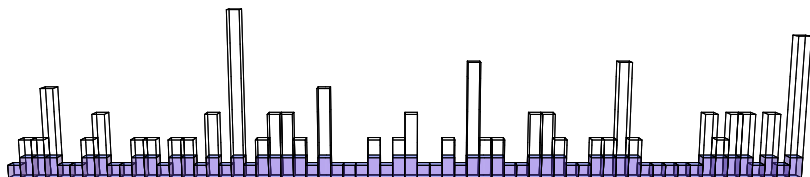
Algorithm 1: Approximate version

- ▶ Aim for *approximately* flat state
- ▶ Fix success probability p



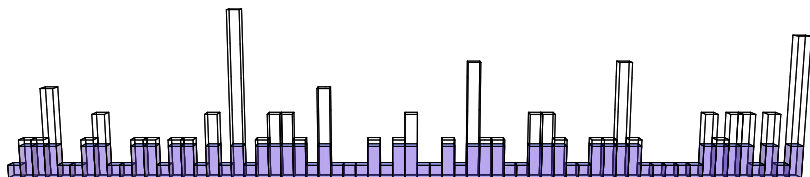
Algorithm 1: Approximate version

- ▶ Aim for *approximately* flat state
- ▶ Fix success probability p
- ▶ Optimal target amplitudes are given by the “water filling” vector ϵ_p such that $\boldsymbol{\mu}^T \cdot \frac{\epsilon_p}{\|\epsilon_p\|_2} \geq \sqrt{p}$ where $\mu_w = \frac{1}{\sqrt{2^n}}$



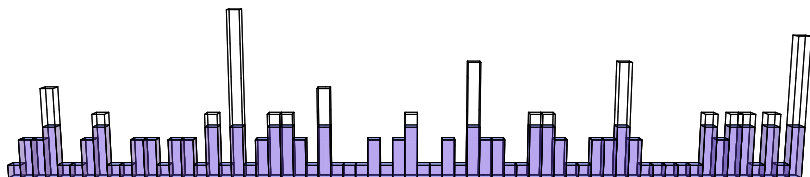
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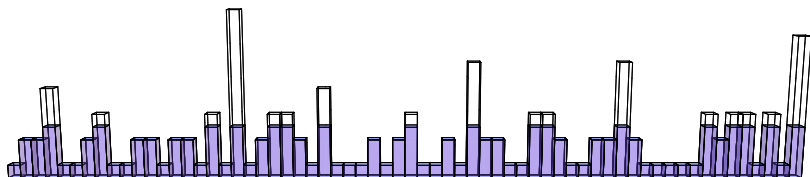
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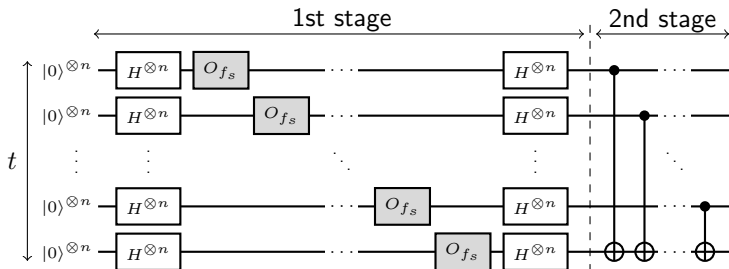


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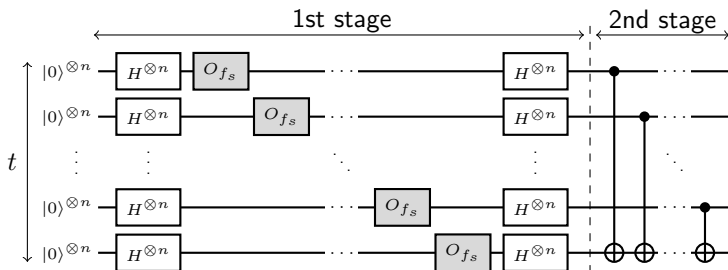
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- ▶ Queries: $O(1/\|\epsilon_p\|_2)$



Algorithm 2: Pretty good measurement

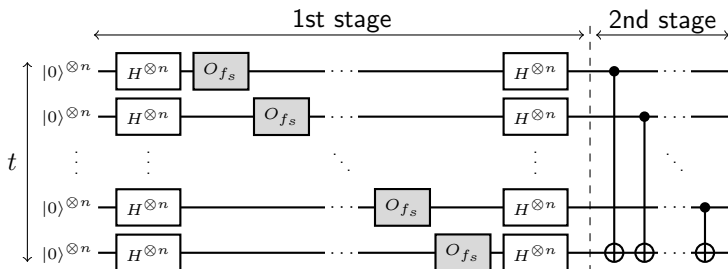


Algorithm 2: Pretty good measurement



After stage 1: $|\Phi(s)\rangle^{\otimes t} = \left(\sum_{w \in \mathbb{Z}_2^n} (-1)^{s \cdot w} \hat{F}(w) |w\rangle \right)^{\otimes t}$

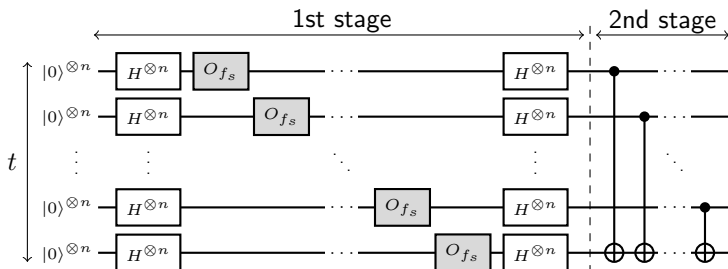
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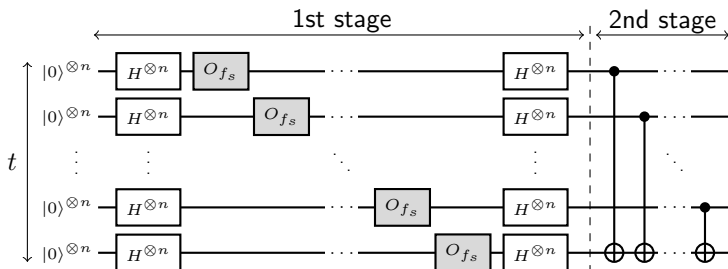


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Success probability:

$$\left| \langle E_s^t | \Phi^t(s) \rangle \right|^2 = \frac{1}{2^n} \left(\sum_{w \in \mathbb{Z}_2^n} \sqrt{\frac{1}{2^n} \overline{(F * F)^t(w)}} \right)^2$$

Algorithm 2: Pros / cons

Performance

- ▶ Bent functions: $O(1)$
- ▶ Random functions: $O(1)$
- ▶ No issues with undetectable anti-shifts

Issues

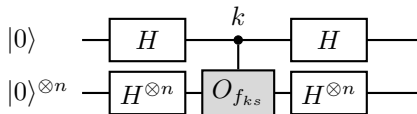
- ▶ Delta functions: $O(2^n)$, no speedup

Note

- ▶ For some $t \leq n$ all amplitudes will be non-zero!

Algorithm 3: Simon-like

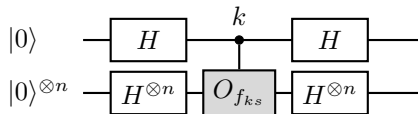
- Oracle $O_{f_{ks}} : |k\rangle|w\rangle \mapsto (-1)^{f(x+ks)}|k\rangle|w\rangle$



$$|\Psi(s)\rangle := \sum_{w \in \mathbb{Z}_2^n} \hat{F}(w) |s \cdot w\rangle |w\rangle$$

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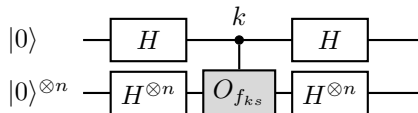


$$|\Psi(s)\rangle := \sum_{w \in \mathbb{Z}_2^n} \hat{F}(w) |s \cdot w\rangle |w\rangle$$

- ▶ Complexity: $O(n/\sqrt{I_f})$

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$$|\Psi(s)\rangle := \sum_{w \in \mathbb{Z}_2^n} \hat{F}(w) |s \cdot w\rangle |w\rangle$$

- ▶ Complexity: $O(n/\sqrt{I_f})$
- ▶ Where $I_f(w)$ is the *influence* of $w \in \mathbb{Z}_2^n$ on f :

$$I_f(w) := \Pr_x [f(x) \neq f(x+w)]$$

and $I_f := \min_w I_f(w)$

Summary

Comparison

	delta	bent	random	$\hat{F}(w) = 0$ issues
Grover-like	$O(\sqrt{2^n})$	$O(1)$	$O(1)$	yes
PGM	$O(2^n)$	$O(1)$	$O(1)$	no
Simon-like	$O(n\sqrt{2^n})$	$O(n)$	$O(n)$	no

Conclusions

- ▶ PGM and Simon-like are suboptimal in some cases
- ▶ the Grover-like algorithm fails when lots of Fourier coefficients are equal to zero

Open problems

The main goals

- ▶ Find an optimal quantum query algorithm for solving BHSP

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- ▶ Find an intermediate class of functions as a new test case

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- ▶ Generalize everything from \mathbb{Z}_2 to \mathbb{Z}_d
- ▶ Applications
 - ▶ Breaking cryptosystems?



...any questions?

Algorithm 2: Pretty good measurement

Why does it work?

- ▶ States: $|\Phi^t(s)\rangle := \sum_{w \in \mathbb{Z}_2^n} (-1)^{s \cdot w} |\mathcal{F}_w^t\rangle |w\rangle$

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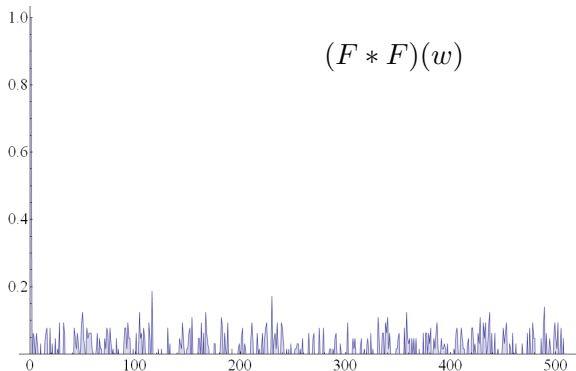
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